



Mesquite Fire Rescue

MFR 24 Hour Log

<u>Time / Date</u>	<u>Call Nature</u>	<u>Synopsis</u>
06:49:42 04/28/25	E-Breathe-D	
11:28:16 04/28/25	E-Breathe-D	Rescue 11, and Rescue 12 responded to a person experiencing trouble breathing. One patient treated and transported to Mesa View Regional Hospital.
12:15:33 04/28/25	E-Falls-A	Rescue 12 responded to a person that fell. One person was provided a lift assist.
15:47:31 04/28/25	E-Psych/Behav-C	
16:09:58 04/28/25	E-MVA-D	Rescue 31 and Engine 31 responded to a report of a vehicle accident. No injuries were found or reported.
16:13:03 04/28/25	E-MVA-D	Rescue 11 and Rescue 12 responded to a report of a vehicle accident. One patient was transported to Mesa View Hospital.
16:33:14 04/28/25	E-Chest Pain-C	Rescue 31 and Engine 31 responded to a report of chest pain. One patient was transported to Mesa View Hospital.
16:40:43 04/28/25	E-Unconscious-D	Rescue 33 and Engine 31 responded to a report of unconsciousness. One patient was treated, but signed out against medical advice.
17:35:26 04/28/25	E-Transfer-A	This is a duplicate incident number inadvertently created for the incident #2511811 (IFT).
18:23:04 04/28/25	E-Falls-A	Rescue 12 responded to a person that fell. One patient treated and transported to Mesa View Regional Hospital.
18:38:30 04/28/25	Patient Trans	Rescue 31 provided an inter facility patient transport from Mesa View Regional Hospital to Sunrise Hospital.
19:24:28 04/28/25	E-Falls-A	Rescue 33 responded to a report of a fall. Lift assistance was provided.
20:32:37 04/28/25	Drugs	Call was not toned out.

<u>Time / Date</u>	<u>Call Nature</u>	<u>Synopsis</u>
23:08:38 04/28/25	E-Falls-D	Rescue 11 and Rescue 12 responded to a report of a fall. One patient was transported to Mesa View Hospital.

Total Incident for This Report: 14

Report Includes:

All dates between `00:00:00 04/28/25` and `00:00:00 04/29/25`, All agencies matching `MFD`, All responsible persons, All dispositions, All conditions observed, All conditions reported, All condition codes, All locations, All cities, All natures